

# SqueezePlay

## Installing SqueezePlay

Building SqueezePlay did not work for me, I got the player running, however with faulty display refresh and no sound. The steps I took are indicated below.

I ended up installing wine and the windows version of SqueezePlay, which runs without any problems. Here are the steps:

1. Install wine with apt-get
2. Download SqueezePlay from here: <http://downloads.slimdevices.com/nightly/?ver=7.7>
3. run winefile, find the downloaded installer file

Initially, I had sound, but after rebooting, I could not make the sound work anymore.

## Building SqueezePlay

### Install dependencies

```
sudo apt-get install build-essential flex bison subversion automake libtool  
libpng12-dev libjpeg62-dev libexpat1-dev libreadline-gplv2-dev xorg-dev  
libflac++-dev libvorbis-dev libvorbisidec-dev libasound-dev libncurses5-dev
```

### These instructions worked

However, the player cannot connect to the network. Some problem with LUA.

<http://forums.slimdevices.com/showthread.php?96306-Squeezeplay-deb-package-for-amd64>

### These instructions did not work

<http://www.jfwhome.com/2009/11/22/compiling-squeezeplay-on-linux-ubuntu-amd64/>

<http://forums.slimdevices.com/showthread.php?95555-build-squeezeplay-on-Debian-Wheezy-amd64>

<http://forums.slimdevices.com/showthread.php?86551-Squeezeplay-no-sound-on-Fedora-14>

From:

<https://wiki.condrau.com/> - **Bernard's Wiki**

Permanent link:

<https://wiki.condrau.com/mplayer:squeezeplay>

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